



Application Deadline: November 7, 2026

Artist Selection: Within 7 days following the application deadline

Project Completion: Selected artist will have 60 days from notification of selection to complete the project

Interactive Outdoor Public Art Project

The City of Inverness is seeking artists to submit existing sculptures or original sculpture concepts for a new outdoor public art installation along a walking trail.

We are looking for artwork that invites people to do more than simply look. Proposed sculptures should create an engaging, interactive, and multi-sensory experience for visitors of all ages.

What We're Looking For

Artwork may incorporate one or more interactive elements, such as:

Movement — kinetic, wind-activated, rotating, or motion-responsive features

Sound — musical, resonant, or visitor-activated elements

Light — solar illumination, LEDs, reflective materials, or changing light effects

Interaction — tactile, hands-on, or sensory features that encourage participation

Interested in submitting?

Visit inverness.gov for more info & to apply.

Examples of Interactive Public Art

Examples are provided for inspiration and to illustrate the types of interactive or multi-sensory elements the City is interested in. Artists are not expected to replicate the works shown.



“Invoxicated”

By Karl-Johan Ekeroth



“Totem Head Drums”

By Lucas Sams, Justin Vorhis, Michael Krajewski



“The Answer is Yes”

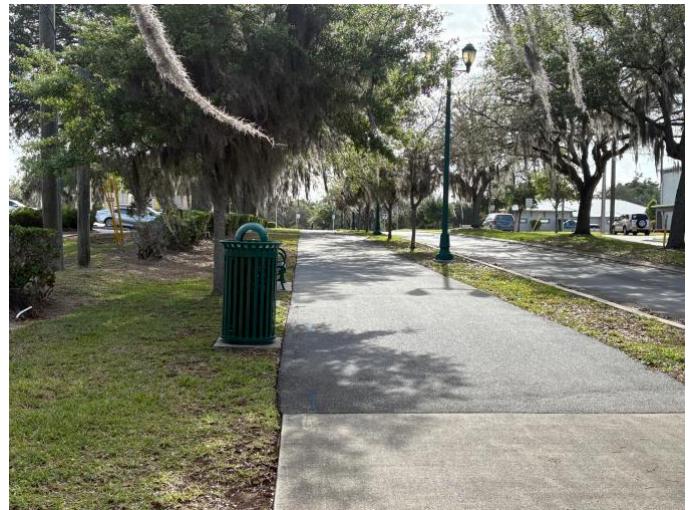
By Dina Fisher



"Drum Coral" by The Urban Conga



"Why Sit When You Can Play?" by The Urban Conga



SITE: W Highland Blvd located near HCA Citrus Hospital in Inverness, Florida.

8'W X 90'L